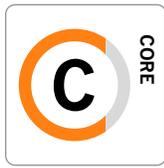


School Performance Fact Sheet

Program Descriptions



The Core - 524 Hours

The Core is the foundation of Pyramind Training's programs. Designed for individuals who are self-taught and looking to 'go pro' – as well as people who are passionate but just-getting-started, the Core blends what we consider to be the three critical elements of success in any creative field; Creativity, Technology and Business.

Within that framework, the subjects covered are fundamental and broad in scope, including beginning and intermediate courses in: music theory, production, arranging, synthesis, game sound, recording, remixing, music business, and more.

The Core student will also learn four major creative software applications – Pro Tools, Logic Studio, Ableton Live and Reason – plus some of the industry standard plug-ins from Waves, McDSP, and Native Instruments.

Core graduates also earn manufacturer certifications from: Pro Tools User Certification, Pro Tools Operator Music, Logic Studio Levels 1 & 2, Waves Certification A and Ableton LIVE.

The pace of the Core is fast enough to keep experienced students engaged while maintaining a level of comfort for the beginner. All students, no matter their experience level, will gain valuable real-world experience with technologies and best practices of today's production industry through classes led by instructors who produce professionally – daily.

Last but certainly not least, all full-time Pyramind students enjoy the luxury of free class repeats while still enrolled in the program. That's right – free class repeats. Retake any classes that you struggle with for free – we want to be sure you really get it and not just "get in and get out."



The DSP - 278 Hours

The Digital Sound Producer Certification (DSP) is the most advanced curriculum offered by Pyramind Training and is available for graduates of the Core. Students interested in the DSP should be prepared for an intense and rewarding educational experience that will prepare them for some of the most demanding jobs in the industry.

DSP graduates have gone on to hold creative positions at companies including Sony PlayStation, Polarity Post, Broken Radio Studios, Cutting Edge Audio Group, and DoubleFine Productions, and have worked on properties such as “Star Wars: The Old Republic,” “Watchmen,” “God of War III,” “Dante’s Inferno,” “Brütal Legend,” “inFamous,” and more – in addition to developing their own successful independent projects.

The DSP builds on the subjects offered in the Core and extends them to professional levels. These subjects include: Music Theory, Production, Synthesis, and Game Sound, Music Mixing & Mastering, 5.1 Surround-Sound Mixing, Final Cut Pro (video production), Advanced Remixing, Pro Tools 210P Operator Post Production and Pro Tools 310M Expert in Music.

At this advanced level, many classes are project-based, giving DSP students a heavy creative workload. This ensures that the full arsenal of students’ abilities are tested and refined; everything from technical skills to professional “chops” along with mentor-led business and entrepreneurial acumen.

The DSP also includes four additional highly sought-after industry certifications: Pro Tools Expert Music Certification, Pro Tools Operator Post, plus Apple’s Final Cut Pro and WAVES Gold (optional).

It’s a lot to take in, but for those looking to grow from music producers and content creators to the industry-leading professionals of tomorrow, the DSP is your ticket.

Completion Rates

Program Name	Calendar Year	Number of Students Who Began Program ¹	Students Available for Graduation ²	Number of Graduates ³	Completion Rates ⁴
Core	2010	43	31	31	72%
	2011	54	50	50	93%
	2012	54	54	45	83%
DSP	2010	18	17	17	94%
	2011	21	20	20	95%
	2012	15	15	15	100%

Placement Rates

Program Name	Calendar Year	Number of Students Who Began Program ¹	Number of Graduates ³	Graduates Available for Employment ⁵	Graduates Employed in the Field ⁶	Placement Rate % Employment in the Field ⁷	Graduates Employed in the Field and average of less than 32 hours per week	Graduates Employed in the Field at least 32 hours per week
Core	2010	43	31	28	6	21%	8	29%
	2011	54	50	48	13	27%	15	31%
	2012	54	50	42	12	29%	5	7
DSP	2010	18	17	15	3	20%	5	33%
	2011	21	20	17	5	29%	8	47%
	2012	15	15	7	2	29%	0	2

Regarding Placement: A significant percentage of students come to Pyramind to explore their artistry and creativity and as such are not looking for *placement* or traditional employment. Furthermore, the industry of music production and content creation is composed largely of independent contractors who are self-employed. Pyramind’s Core program prepares students for this reality through its Business and “Planning for Success” classes. Self-employed alumni successes are not reflected in the employment numbers above.

Salary and Wage Information

Program	Year	Graduates Available for Employment ⁸	Graduates Employed in the Field ⁹	Annual Salary and Wages Reported by Graduates Employed in the Field ¹⁰				
				\$15,000 - \$20,000	\$20,001 - \$25,000	\$25,001 - \$30,000	\$30,001 - \$35,000	Students Not reporting Salary
Core	2010	28	6	0	0	3	1	2
	2011	48	13	0	0	7	4	2
	2012	42	12	0	0	8	1	3
DSP	2010	15	3	0	0	1	2	0
	2011	17	5	0	0	3	2	0
	2012	7	2	0	0	0	2	0

¹ “Number of Students Who Began Program” is the number of students who began the program who are scheduled to complete the program within the reporting calendar year.

² “Students available for graduation” is the number of students who began program minus the number of “Students unavailable for graduation,” which means those students who have died, been incarcerated, or called to active military duty.

³ “Number of Graduates” is the number of students who completed the program within 100% of the published program length.

⁴ “Completion Rate” is the number of Graduates divided by the Number of Students Available for Graduation.

⁵ “Graduates available for employment” means the number of graduates minus the number of graduates unavailable for employment. “Graduates unavailable for employment” means graduates who, after graduation, die, become incarcerated, are called to active military duty, are international students that leave the United States or do not have a

visa allowing employment in the United States, or are continuing their education in an accredited or bureau-approved postsecondary institution.

⁶ “Graduates employed in the field” means graduates who report that they are gainfully employed within six months of graduation in a position for which the skills obtained through the education and training provided by the institution are required or provided a significant advantage to the graduate in obtaining the position.

⁷ Placement Rate is calculated by dividing the number of graduates gainfully employed in the field by the number of graduates available for employment.

⁸ “*Graduates available for employment*” means the number of graduates minus the number of graduates unavailable for employment. Graduates unavailable for employment means graduates who, after graduation, die, become incarcerated, are called to active military duty, are international students that leave the United States or do not have a visa allowing employment in the United States, or are continuing their education in an accredited or bureau-approved postsecondary institution.

⁹ “Graduates employed in the field” means graduates who are gainfully employed within six months of graduation in a position for which the skills obtained through the education and training provided by the institution are required or provided a significant advantage to the graduate in obtaining the position.

¹⁰ Salary is as reported by the student. Not all graduates reported salary.

Any potential student may contact the Admissions Coordinator, Director of Education, or the Chief Education Officer to receive the list of objective sources of information used to substantiate this salary disclosure, a list of employment positions determined to be within the field for which a student received education and training, and a description of the manner in which the figures in the preceding charts are calculated.

This Fact sheet is filed with the Bureau for Private Postsecondary Education. Regardless of any information you may have relating to completion rates, placement rates, starting salaries, or license exam passage rates, this fact sheet contains the information as calculated pursuant to state law.

Any questions a student may have regarding this fact sheet that have not been satisfactorily answered by the institution may be directed to

Bureau for Private Postsecondary Education
P.O. Box 980818
West Sacramento, CA 95798-0818
Phones: (888) 270-7589 Website: www.bppe.ca.gov